

**Consider Approval of Budget Increase for Preliminary Site Planning at El Bethel Road School Site and George Bishop Parkway Regional Bus Lot Site**

**Policy Reference:** OE-13: The superintendent shall assure that physical facilities support the accomplishment of the board's **Results** policies, are safe and properly maintained.

**Background Information:** The Facilities Committee previously approved a budget of \$25,000 each for Conceptual Site Design work at future El Bethel Road School Site and the future George Bishop Parkway Regional Bus Lot Site. Preliminary conceptual work is being done but a more meaningful study of the sites would benefit the district in the long run when time comes to develop. Facilities would like to increase the budgets of each of these projects by \$13,000 in order to perform complete topographic surveys of each site, tree surveys, and preliminary Geotech borings. These investigations will allow site designers to have important information in planning, designing and providing opinions of probably cost for the future site improvements. Funds for the budget increase would come from residual funds left over from the entrance road constructed in 2019 at the George Bishop Parkway site.

**Purpose:** To increase the budget of the El Bethel Road School Site and George Bishop Parkway Regional Bus Lot Site from \$25,000 to \$38,000 by transferring \$13,000 to each budget from the residual funding left in the entrance road project at George Bishop Parkway Regional Bus Lot Site.

**For additional information:** Contact Joe Burch 843-488-6712 or Daryl Brown 843-488-6774

**Recommended Action:** To increase the budget of the El Bethel Rd. School Site and George Bishop Parkway Regional Bus Lot Site from \$25,000 to \$38,000 each by transferring \$13,000 to each budget from the residual funding left in the entrance road project at George Bishop Parkway Regional Bus Lot Site.

**Estimated Cost: \$26,000**

Recurring  Non-recurring

Funding Sources:  
\$26,000 from Regional Bus Lot Site Development Project